

Relish Running Races

Badminton Estate Races Event Information

Sunday 20th September 2026

Parking at Worcester Lodge, Didmarton, Badminton, GL9 1ED (do not put Badminton Estate into your SAT NAV) Most Accurate - What3Words /// [amaze.blazers.kennels](https://www.what3words.com/?w3w=amaze.blazers.kennels)

Start/Finish Line - More accurate, What3Words /// [geese.battle.villager](https://www.what3words.com/?w3w=geese.battle.villager)

Parking opens at 08:30. Parking is £5/car

Registration / Number Collection opens at 09:00.

Races start from 10:00am.

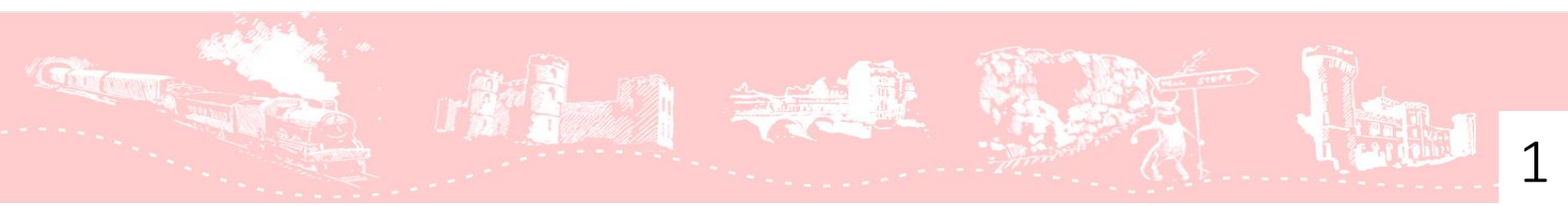
On the Day Registrations - please see Schedule document for start times

Marathon	£62
Half Marathon	£48
10km	£34
5km	£28
2km	£9.50

On the day payments can be made in cash, card or contactless payments.

Safe Race

- It is expected that 5km/10km runners are self sufficient in terms of their water if possible as we are trying to minimise our environmental impact, though we have cups of water at every drinks station. We ask half, marathon and 50km runners to run with their own water and refill at our drinks stations so you are well hydrated for the longer distances. There will of course be water for everyone at the finish.
- There are sections of the course which are accessible to the public. As always, our definition of a successful event is one that our runners enjoy and one that the wider community enjoys. Please give way to other users if you can not pass safely.
- Please be mindful of tick bites if you walk through long grass and the associated risk of Lyme Disease, albeit a very small risk – so don't be put off the race! One of the key symptoms is a Bullseye style rash, associated with fever, headache and fatigue. If you develop these symptoms, please report to your GP as soon as possible.



Important Reminders

- **There is no parking or access through Badminton Estate, please do not put in this address in your Sat Nav as we our event village is a few miles away, based at Worcester Lodge.**
- Please do not run with in ear, or over ear headphones as this is not permitted under UK Athletics rules. Only bone conducting headphones are permitted. This is very important so you can hear the marshals' instructions and other users on the route. **If you do use in ear, or over ear headphones you will be disqualified.** Thank you for your understanding.
- There is a 3hr cut off for marathon runners to start lap 2, approx. 13.2 miles.
- We are no longer offering bottled water at our drinks stations or at the finish line in an effort to reduce plastic waste. There will of course be biodegradable cups on offer for you at the drinks stations as well as water containers to refill your own water bottle at each drinks station.
- Please place all your cups, empty food packets etc in our bins at the feed stations. Please do not litter on the course, carry your empty packets to the next feed station, thank you.

Spectators

We recommend spectators stay in the event village, around the start/finish area. It is possible to walk out onto the course (but only on the course routes, there is no access around the broader estate). It isn't possible to drive onto the route to see your runners mid way along the route as the route is on a private estate.

Dogs are most welcome to spectate. If you leave the immediate start/finish area, please put your dog on the lead as there are deer in the woods, thank you.

Race Registration

We are not posting out any numbers for this event, all numbers will be available to collect on the day. Number Collection opens from 09:00. Registration closes 5mins before the start of the final wave. Runners who register on the day will be assigned to the one wave per distance which will be open to on the day sign ups.

Please note it will not be possible to swap waves or to fit any runners into a wave once it is full or under any circumstances on the day. If you start in the incorrect wave you will be disqualified.

Bag Storage

There is a manned bag storage tent, drop your own bag and collect your own bag. Please fill out the luggage tag provided with your race number and event. Bags are left at your own risk.

Toilets

There will be portaloos positioned in the event for runners at the start and finish of their events, as well as portaloos at the start of Lap 2 for the marathon. There are no other toilets on the course.

Changing Tents



There are no changing tents at this race. Please come changed ready for the run. The bag drop area can look after your additional clothes and bags.

Race Start Times

To keep the runners spread out we start ~100 runners every 10mins to allow runners to spread out and enjoy the course without having to queue at gates or stiles.

This is a PROVISIONAL schedule. The final schedule will be published as a separate document on the Wednesday of race week on the Event Info page of the website.

Numbers are collected and races are called to the start by EVENT WAVE.

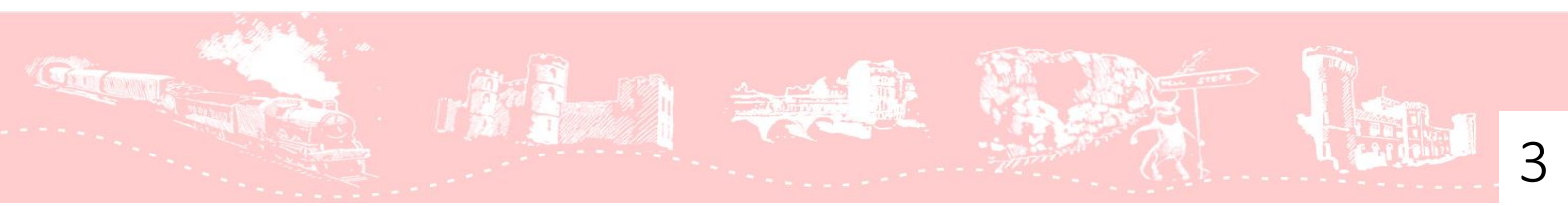
Event Wave	Race Wave	Arrive at Race	Briefing	Start	Colour	OTD?
Event Wave 1	Marathon - All	08:45 - 09:00	09:50	10:00	Black	Y
Event Wave 2	Fun Run	09:00 - 09:15	10:05	10:15	White	Y
Event Wave 3	5km - Wave 1 & 2	09:15 - 09:30	10:20	10:30	Green	Y
Event Wave 4	Half - Wave 1	09:25 - 09:40	10:30	10:40	Dark Blue	N
Event Wave 5	10km - Wave 1	09:35 - 09:50	10:40	10:50	Red	Y
Event Wave 6	Half - Wave 2, 3, 4	09:50 - 10:05	10:55	11:05	Light Blue	Y
Event Wave 7	10km - Wave 2, 3, 4	10:00 - 10:15	11:05	11:15	Pink	N

OTD = On The Day registrations / Transfers for pre registered runners to change their distance

Notes

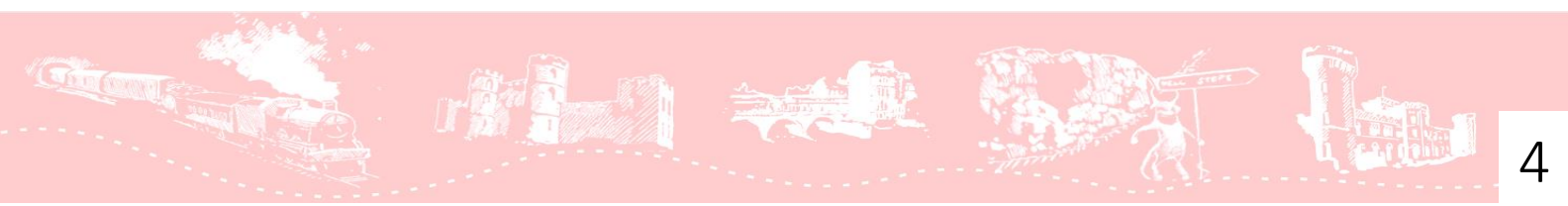
On wave per distance will be open to on the day registrations, TBC on the final schedule published on Weds of race week

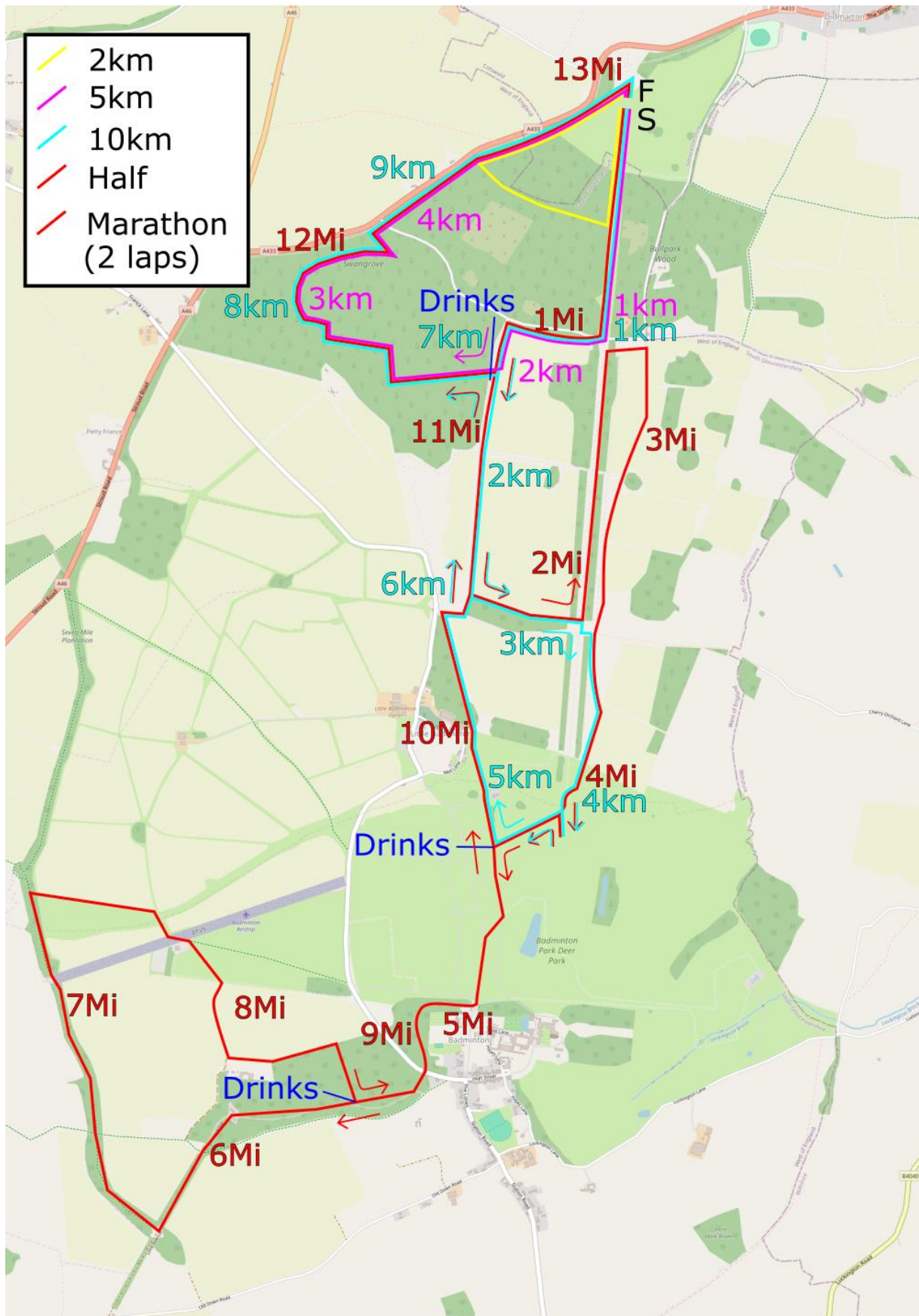
Race Briefing



There will be a 10min race briefing ahead of each wave start at the start line.

Course Map





Route Descriptions

Course Markers

The route is marked with fluorescent signs, Relish Running Races branded red and white barrier tape hanging as streamers from the trees as well as orange temporary marking paint.

Most of the route is marked with the red way marking flags

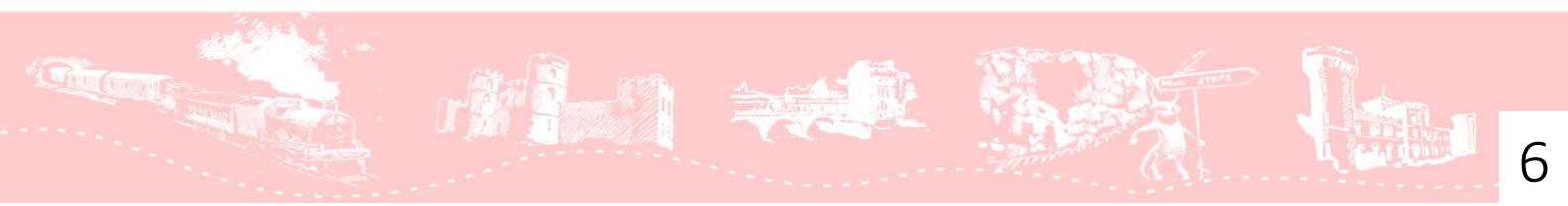


Large signs, and our marshal team, will direct the runners around the different courses based on your race number colour so please make sure that is visible and pinned to your front and keep an eye out for the giant signs!



There is a large amount of overlap with the various routes, and while the direction route markers are the same for each race and we have different colour distance markers for each distance to help runners keep track of their progress.

Half Marathon / Marathon Distance Markers



The Half Marathon is traditionally measured in Miles, so we chose distance markers in Miles to represent the Half Marathon races.



The **Yellow Mile Distance Markers** are for the **Half Marathon and Marathon**

10km and 5km Distance Markers

As these events are metric, so are their distance markers.



The **Yellow KM Distance Markers** are for the **10km**



The **Blue KM Distance Markers** are for the **5km**.

Brief Route Descriptions

For detailed route descriptions please see the separate route description link on the website.

2km Course Description

> 1 loop

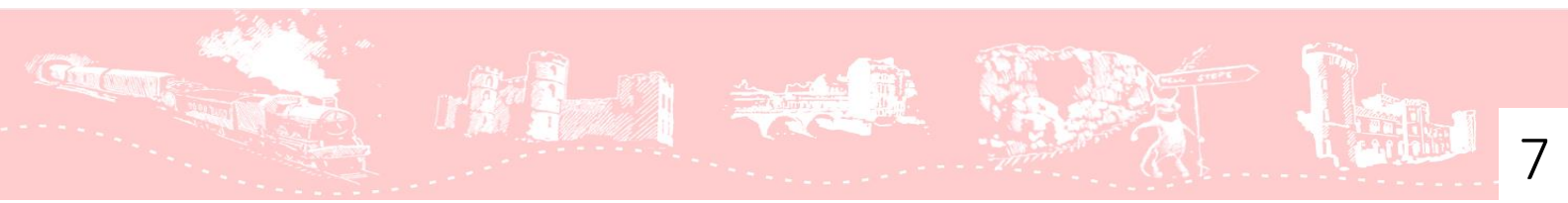
The 2km route is a triangular, traffic free route, along shaded woodland trails. The final 50m towards the finish takes you through the gate house at Worcester Lodge, a great final photo location.

5km Route Description

> 1 loop

The opening 1km is through woodlands, before a road crossing of a quiet country road. There is a cheeky little climb up to a course split (5km runners turn right, everyone else goes straight) as you reach the drinks station at 2km. The rest of the route is through woodlands, with a further road crossing along the way. The final 50m towards the finish takes you through the gate house at Worcester Lodge, a great final photo location.

10km Route Description



> 1 loop

The opening 1km is through woodlands, before a road crossing of a quiet country road. There is a cheeky little climb up to a course split (5km runners turn right, everyone else goes straight). The coming km are along lengths of the main avenue, first along grass and then on tarmac, with views up to Worcester Lodge as you run in one direction and of Badminton House in the other.

Just after 4km there is a short out and back as we run get a view of the house, before returning back in the same direction. Next up is a course split (10km right, half/marathon left) followed by your first drinks station and you are now starting the return back towards the finish line.

There is some running on private estate roads before you join a quiet country lane, please stick to the left hand side as you go. At 7km you will pass another drinks station and you are on the final stretch through woodland, which includes another road crossing. The final 50m towards the finish takes you through the gate house at Worcester Lodge, a great final photo location.

Half Marathon

> 1 loop

The opening 1km is through woodlands, before a road crossing of a quiet country road. There is a cheeky little climb up to a course split (5km runners turn right, everyone else goes straight). The coming km are along lengths of the main avenue, first along grass and then on tarmac, with views up to Worcester Lodge as you run in one direction and of Badminton House in the other.

Just after 4km there is a short out and back as we run get a view of the house, before returning back in the same direction. Next up is a course split (10km right, half/marathon left) followed by your first drinks station.

You will get a further close up of the house as you head to the 5 mile mark and into more shaded woodlands, over historic bridges, through old gatehouses and even across the estate airfield! (not in use!) The next drinks station comes at 8 miles and you are now making your way back towards the finish line.

There is some running on private estate roads before you join a quiet country lane, please stick to the left hand side as you go. At 11 miles you will pass another drinks station and you are on the final stretch through woodland, which includes another road crossing. The final 50m towards the finish takes you through the gate house at Worcester Lodge, a great final photo location.

Marathon

> 2 loops. 3hr cut off to start Lap 2

The opening 1km is through woodlands, before a road crossing of a quiet country road. There is a cheeky little climb up to a course split (5km runners turn right, everyone else goes straight). The coming km are along lengths of the main avenue, first along grass and then on tarmac, with views up to Worcester Lodge as you run in one direction and of Badminton House in the other.

Just after 4km there is a short out and back as we run get a view of the house, before returning back in the same direction. Next up is a course split (10km right, half/marathon left) followed by your first drinks station.

You will get a further close up of the house as you head to the 5 mile mark and into more shaded woodlands, over historic bridges, through old gatehouses and even across the estate airfield! (not in use!) The next drinks station comes at 8 miles and you are now making your way back towards the finish line.



There is some running on private estate roads before you join a quiet country lane, please stick to the left hand side as you go. At 11 miles you will pass another drinks station and you are on the final stretch through woodland, which includes another road crossing.

As you run through the gatehouse, the finish line will be in sight. The marathon is a 2 lap course, so you need to bear right and run past the side of the finish gantry to start lap 2. You need to have passed the finish gantry, approx. 13.2 miles within 3hrs of your race start in order to start lap 2.

Feed Stations

There is one drinks station for the 5km run at 2km

There are two drinks stations for the 10km, at 4.5km and 7km

There are three drinks stations for the half marathon, at 4.25miles, 8.25 miles and 11 miles

There are seven drinks stations for the marathon, at 4.25miles, 8.25 miles, 11 miles, 17.3 miles, 21.3 miles, 24.1 miles.

The Feed Stations will have water and electrolyte drink if the temperature is above 25 degrees. There will be haribo, oranges, bananas, chocolate bars, tribe bars (GF, DF, vegan) on offer at the feed stations.

Please make sure to place all litter in the bins at the feed stations, thank you.

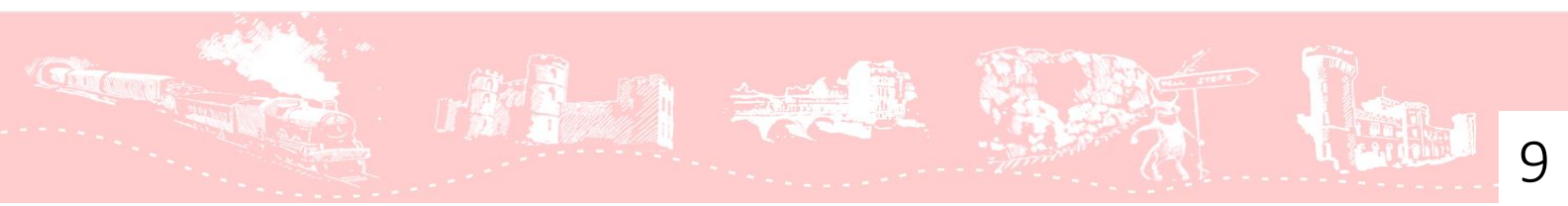
Refreshments

We have a coffee van, cake van and caterers with a wide range of offerings in attendance in the race village area.



First Aid

There is a First Aider at each Feed Station as well as the Finish. If you do not feel able to complete the course or if you feel unwell please stop at your nearest Feed Station and we will arrange for you to be returned to the Registration area at Brickfields Park.



Finish

After the race all runners will be awarded a medal and will be provided with a buffet of fresh fruit and sweet tasty treats as provided at all our feed stations.

Medals

All our medals have a universal join on the sides so you can interlock medals from any of our races together to make your own unique giant medal! Our medals are large two sided interlocking medals, 10cm x 10cm, with the two full colour images on, specific to each venue and year.

Event Finish

The event concludes at 17:00

Race Photos

Professional race photos are available to purchase from [Image Works Photography](#), you can search quickly using your race number or by uploading a selfie. You can register now to hear when your photos are up and if you pre register, you will receive a 10% discount code for your photos, valid for the first 48hrs from when the photos go live.

Results

[PROVISIONAL Results](#) will be posted to our website at roughly 18:00 on race day. We will make any amends / updates from Tuesday. We record your finish time under the finish gantry and bib (race number) at the end of the finish funnel. If you escape the finish funnel then we can not record a finish time for you.

If you are unable to complete the distance for your event, you do not need to cross the finish line. However if you do, please let the timing team at the far end of the funnel know that you have dropped out.

Please only cross the finish line once. If you cross the finish line twice, with friends or family in later waves, it creates lots of confusion as we end up with two results for you! Thank you.

Prizes

There is no on the day prize giving because of the multi wave, multi start time format of the events. Prize winners will be contacted by the end of race week.

The final number of prizes awarded is determined by the number of finishers for *each gender* in a given race distance. If there are more than 100 finishers then the full range of awards are made (top 3 along with first in each age group). If there are between 50-100 finishers then the top 3 finishers overall will be awarded a prize. If there are less than 50 then only the winner will be awarded a prize

Finishers in each Gender	1-49 Finishers	50-99 Finishers	100+ Finishers
Prizes	1st Place	Top 3	Top 3, 1 st in age group

We do not have any winner's prizes for the 2km Fun Run as would like to keep this participation focused.

